This listing of the claims will replace all prior versions, and listings, of the claims in this application.

Listing of Claims:

1. (Currently Amended) A method, comprising:

generating with a computer a set of subscriber-specific authentication data blocks into [[the]] a network, each data block containing a challenge, a response and a key, whereby where the generation is performed in the same manner as in a known mobile communications system; transmitting with a transmitter at least some of the challenges contained in the authentication data blocks to [[the]] a terminal;

choosing one of the challenges for use in the terminal, and based on the challenge, determining a response and a key to be used with an aid of an identification unit of the terminal essentially in the same way as in a subscriber identification module of the mobile communication system; determining an authenticator with an aid of the chosen key in the terminal;

transmitting, from the terminal to the network, the authenticator and a data unit, the data unit containing information relating to the manner in which the authentication is formed and notifying the network with the aid of the data unit of which key corresponding to which challenge was chosen, and a check value with the aid of the chosen key in the network; and comparing the check value with the authenticator.

- 2. (Currently Amended) The method as defined in claim 1, wherein where the data unit is a security parameter index in the registration message of [[the]] a mobile internet protocol.
- 3. (Currently Amended) The method as defined in claim 1, wherein where the value of the response determined at the terminal is inserted into the data unit.
- 4. (Currently Amended) The method as defined in claim 1, wherein where the challenges are

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sorted in an order at the terminal with the aid of predetermined sorting criteria and a consecutive

number corresponding to the chosen challenge is inserted into the data unit.

5. (Currently Amended) The method as defined in claim 1, wherein where the identification unit

used in the terminal is [[the]] a subscriber identity module used by the known a global system

for mobile communication system and the authentication data blocks are authentication triplets

used by the global system for mobile communication system.

6. (Currently Amended) The method as defined in claim 5, wherein where the authentication

triplets are fetched from [[the]] an authentication center of the global system for mobile

communication system.

7. (Currently Amended) The method as defined in claim 6, wherein where the challenges to be

transmitted to the terminal are transmitted by using a [[known]] short message switching service.

8. (Currently Amended) The method as defined in claim 1, wherein where the challenges to be

transmitted to the terminal are transmitted in an internet protocol datagram to be sent through an

internet protocol network.

9. (Currently Amended) The method as defined in claim 1 for an internet protocol network,

wherein where the authentication data blocks are transmitted to [[the]] a home agent of the

terminal and with the aid of [[the]] a data unit message is given to the home agent is informed

about which key corresponding to which challenge was chosen, whereby where the check value

is determined in the home agent.

10. (Currently Amended) A system, comprising:

in a terminal of [[the]] a network, a first message transmission unit that is configured to transmit

an authenticator and a data unit to the network, the data unit including information relating to the

manner in which the authenticator is formed; and

a checking unit that is configured to determine a check value with aid of the data unit,

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wherein where

the terminal of the network includes such comprises an identification unit, which receives as input a challenge from which a response and a key are defined essentially substantially in a same manner as in a subscriber identity module of a known mobile communications system, the system includes a generating unit that is configured to generate authentication data blocks in the same manner as in the mobile communications system, the authentication data blocks include a challenge, a response and a key,

the system includes a transmission unit <u>that is</u> configured to transmit challenges contained by the authentication data blocks to the terminal,

the terminal includes a selection unit that is configured to select one challenge for use, the first message transmission unit inserts such a value into the data unit which indicates which key corresponding to which challenge was selected for use in the terminal, and the first message transmission unit determines the authenticator and the checking unit determine determines the check value based on the selected key.

- 11. (Currently Amended) The system as defined in claim 10, wherein where the identification unit located in connection with the terminal is a subscriber identity module used in the mobile communications system.
- 12. (Currently Amended) The system as defined in claim 10, wherein where the [[said]] generating unit includes an authentication center of the mobile communications system.
- 13. (Currently Amended) The system as defined in claim 10, wherein where the [[said]] transmission unit include comprises a unit for carrying out a [[known]] short message switching service.
- 14. (Currently Amended) A method, comprising:

generating with a computer a set of subscriber-specific authentication data blocks, each authentication data block containing a challenge, a response and a key;

transmitting with a transmitter at least some of the challenges contained in the authentication data

blocks to a terminal;

choosing one of the challenges for use in the terminal, and based on the challenge, determining a response and a key to be used with an aid of an identification unit of the terminal;

receiving an authenticator and a data unit containing information relating to a manner in which the authenticator is formed from the terminal;

determining based on said data unit which challenge was chosen by the terminal;

and

determining a check value with the key corresponding to the chosen challenge, said check value to be compared with the authenticator.

- 15. (Currently Amended) The method as defined in claim 14, wherein where said data unit is a security parameter index in [[the]] a registration message of a mobile internet protocol.
- 16. (Currently Amended) The method as defined in claim 14, wherein where said data unit comprises the response corresponding to the chosen challenge.
- 17. (Currently Amended) A method, comprising:

receiving with a receiver a set of challenges from a telecommunications network, wherein where each

one of the challenges is contained in an authentication data block comprising said one of said challenges, a response and a key;

choosing one challenge from the set of challenges;

determining a response and a key based on the chosen challenge;

determining an authenticator based on the key corresponding to the chosen challenge; transmitting with a transmitter said authenticator and a data unit to the telecommunications network, said data unit relating to the manner in which the authenticator is formed; and notifying the telecommunications network of the chosen challenge, wherein where a check value

is determined with the key corresponding to the chosen challenge and said check value is

compared with the authenticator.

- 18. (Currently Amended) The method as defined in claim 17, wherein where said data unit is a security parameter index in [[the]] a registration message of a mobile internet protocol.
- 19. (Currently Amended) The method as defined in claim 17, wherein where said data unit comprises the response corresponding to the chosen challenge.

20. (Currently Amended) An apparatus comprising:

- a generator <u>that is configured</u> to generate a set of subscriber-specific authentication data blocks, each authentication data block containing a challenge, a response and a key;
- a transmitter <u>that is configured</u> to transmit at least some of the challenges contained in the authentication data blocks to a terminal;
- a processor <u>that is configured</u> to choose one of the challenges for use in the terminal, and based on the challenge, to determine a response and a key to be used with an aid of an identification unit of the terminal;
- a receiver <u>that is configured</u> to receive an authenticator and a data unit containing information relating to a manner in which the authenticator is formed;
- a first determiner that is configured to determine based on said data unit which challenge was chosen by the terminal; and
- a second determiner <u>that is</u> configured to determine a check value with the key corresponding to the chosen challenge, said check value to be compared with the authenticator.

21. (Currently Amended) An apparatus, comprising:

- a receiver <u>that is</u> configured to receive a set of challenges from a telecommunications network, <u>wherein where</u> each one of the challenges is contained in an authentication data block comprising said one of said challenges, a response and key;
- a selector that is configured to choose one challenge from the set of challenges;
- a first determiner that is configured to determine a response and a key based on the chosen challenge;
- a second determiner that is configured to determine an authenticator based on the key corresponding to the chosen challenge; and

a transmitter that is configured to transmit said authenticator and a data unit to the telecommunications network, said data unit relating to the manner in which the authenticator is formed and to notify the telecommunications network of the chosen challenge, wherein where a check value is determined with the key corresponding to the chosen challenge and said check value is compared with the authenticator.

22. (Currently Amended) An apparatus, comprising:

generating means for generating a set of subscriber-specific authentication data blocks into the network, each data block containing a challenge, a response and a key,

whereby where the generation is performed in the same manner as in a known mobile communications system;

transmitting means for transmitting at least some of the challenges contained in the authentication data blocks to the terminal;

choosing means for choosing one of the challenges for use in the terminal, and

based on the challenge, determining a response and a key to be used with an aid of an identification unit of the terminal essentially in the same way as in a subscriber identification module of the mobile communication system;

determining means for determining an authenticator with an aid of the chosen key in the terminal; transmitting means for transmitting from the terminal to the network authenticator and a data unit, the data unit containing information relating to the manner in which the authentication is formed and notifying the network with the aid of the data unit of which key corresponding to which challenge was chosen, and a check value with the aid of the chosen key in the network; and

comparing means for comparing the check value with the authenticator.

23. (Currently Amended) An apparatus, comprising:

receiving means for receiving a set of challenges from a telecommunications network, wherein where each one of the challenges is contained in an authentication data block comprising said one of said challenges, a response and a key;

choosing means for choosing one challenge from the set of challenges;

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determining means for determining a response and a key based on the chosen challenge; determining means for determining an authenticator based on the key corresponding to the chosen challenge;

transmitting means for transmitting said authenticator and a data unit to the telecommunications network, said data unit relating to the manner in which the authenticator is formed; and notifying means for notifying the telecommunications network of the chosen challenge, wherein where a check value is determined with the key corresponding to the chosen challenge and said check value is compared with the authenticator.

24. (Currently Amended) A computer program embodied on a computer-readable medium, where execution of the computer program controls at least one configured to control a processor to perform:

generating <u>with said at least one processor</u> a set of subscriber-specific authentication data blocks into [[the]] <u>a</u> network, each data block containing a challenge, a response and a key, <u>whereby where</u> the generation is performed in the same manner as in a known mobile communications system;

transmitting with a transmitter at least some of the challenges contained in the authentication data blocks to [[the]] a terminal;

choosing one of the challenges for use in the terminal, and based on the challenge, determining a response and a key to be used with an aid of an identification unit of the terminal essentially substantially in the same way as in a subscriber identification module of the mobile communication system;

determining an authenticator with an aid of the chosen key in the terminal;

transmitting with a terminal transmitter, from the terminal to the network, the authenticator and a data unit,

the data unit containing information relating to the manner in which the authentication is formed and notifying the network with the aid of the data unit of which key corresponding to which challenge was chosen, and a check value with the aid of the chosen key in the network; and comparing the check value with the authenticator.

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25. (Currently Amended) A computer program embodied on a computer-readable medium, where execution of the computer program controls at least one configured to control processor to perform:

generating with said at least one processor a set of subscriber-specific authentication data blocks, each authentication data block containing a challenge, a response and a key;

transmitting with a transmitter at least some of the challenges contained in the authentication data blocks to a terminal;

choosing one of the challenges for use in the terminal and based on the challenge, determining a response and a key to be used with an aid of an identification unit of the terminal;

receiving with a receiver an authenticator and a data unit containing information relating to a manner in which the authenticator is formed from the terminal;

determining based on said data unit which challenge was chosen by the terminal; and determining a check value with the key corresponding to the chosen challenge, said check value to be compared with the authenticator.

26. (Currently Amended) A computer program embodied on a computer-readable medium, where execution of the computer program controls at least one configured to control a processor to perform:

receiving with a receiver a set of challenges from a telecommunications network, wherein where each one of the challenges is contained in an authentication data block comprising said one of said challenges, a response and key;

choosing with said at least one processor one challenge from the set of challenges; determining a response and a key based on the chosen challenge;

determining an authenticator based on the key corresponding to the chosen challenge; transmitting with a transmitter said authenticator and a data unit to the telecommunications network, said data unit relating to the manner in which the authenticator is formed; and notifying the telecommunications network of the chosen challenge, wherein where a check value is determined with the key corresponding to the chosen challenge and said check value is compared with the authenticator.

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27. (Currently Amended) The apparatus as defined in claim 20, wherein where the data unit is

a security parameter index in [[the]] a registration message of [[the]] a mobile internet protocol.

28. (Currently Amended) The apparatus as defined in claim 20, wherein where the value of the

response determined at the terminal is inserted into the data unit.

29. (Currently Amended) The apparatus as defined in claim 20, wherein where the challenges are

sorted in an order at the terminal with the aid of predetermined sorting criteria, and a consecutive

number corresponding to the chosen challenge is inserted into the data unit.

30. (Currently Amended) The apparatus as defined in claim 20, wherein where the challenges to

be transmitted to the terminal are transmitted in an internet protocol datagram to be sent through

an internet protocol network.

31. (Currently Amended) The apparatus as defined in claim 21, wherein where the data unit is

a security parameter index in [[the]] a registration message of [[the]] a mobile internet protocol.

32. (Currently Amended) The apparatus as defined in claim 21, wherein where the value of the

response determined at the terminal is inserted into the data unit.

33. (Currently Amended) The apparatus as defined in claim 21, wherein where the challenges are

sorted in an order at the terminal with the aid of predetermined sorting criteria, and a consecutive

number corresponding to the chosen challenge is inserted into the data unit.

34. (Currently Amended) The apparatus as defined in claim 21, wherein where the challenges [[to

be]] transmitted to the terminal are transmitted by using a [[known]] short message switching

service.

35. (Currently Amended) The apparatus as defined in claim 21, wherein where the challenges [[to

bel] transmitted to the terminal are transmitted in an internet protocol datagram to be sent

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through an internet protocol network.